Inequalities

- Inequality symbols: < means "less than" (small side of < is to the left); > means "greater than" (large side of > is to the left).
 - A given number is "less than" another number if it has a smaller value than the other number
 - Examples: 1 is less than 2. 4 is less than 8.
 - These can be written as 1 < 2 and 4 < 8.
 - You can also represent <u>all</u> numbers x that are less than 2 as x < 2.
 - A given number is "greater than" another number if it has a larger value than the other number
 - Examples: 3 is greater than 2. 4 is greater than -1.
 - These can be written as 3 > 2 and 4 > -1.
 - You can also represent <u>all</u> numbers x that are greater than 2 as x > 2.
 - A given number is "less than or equal to" another numbers if it has a smaller value than the other number <u>or</u> is equal to the number.
 - Examples: 1 is less than or equal to 3. 1 is less than or equal to 1.
 - These can be written as $1 \le 3$ and $1 \le 1$.
 - You can also represent <u>all</u> numbers x that are less than or equal to 3 as $x \le 3$.
 - A given number is "greater than or equal to" another numbers if it has a larger value than the other number <u>or</u> is equal to the number.
 - Examples: 4 is greater than or equal to 3. -1 is greater than or equal to -1.
 - These can be written as $4 \ge 2$ and $-1 \ge -1$.
 - You can also represent <u>all</u> numbers x that are greater than or equal to -1 as $x \ge -1$.
- Graphing a simple inequality
 - You can use the number line to show the values that are less than or greater than a given number.
 - First, plot the given number. If the inequality is $\langle or \rangle$, put an open circle at the number. If the inequality is $\leq or \geq$, then put a filled-in circle at the number.
 - Second, draw an arrow in the direction of the inequality: + to right, to left.
 - Examples:
 - x < 2



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- Compound inequalities ("between")
 - A given number is "between" two other numbers if it is less than the larger **and** greater than the smaller.
 - Examples: 3 is between 2 and 7. 4 is between -1 and 8.
 - You can express the "between" relationship using two separate inequalities combined with "and."
 - Example: 3 is between 2 and 7 may be expressed as 3 is greater than 2 and 3 is less than 7.
 - You can express the "between" relationship using < and >.
 - Examples: 3 is between 2 and 7 may be written as 2 < 3 < 7. This is really two inequalities: 2 < 3 and 3 < 7.
 - You can also express the "between" relationship using \leq and \geq to include the "end values."
 - Examples: 3 is between 2 and 7, including 2 and 7, may be written as $2 \le 3 \le 7$. 4 is between -1 and 8, including -1, may be written as $-1 \le 4 < 8$.
 - Moreover, you can describe <u>all</u> of the points between two numbers by using a variable.
 - Examples: all of the numbers x between 2 and 7 may be written as 2 < x < 7. All of the numbers x between -1 and 8, including 8, may be written as $-1 < x \le 8$.
- Graphing a "between" inequality
 - You can use the number line to show the values that are between two given numbers.
 - First, plot the given numbers. If the inequality is < or >, put an open circle at the number. If the inequality is ≤ or ≥, then put a filled-in circle at the number.
 - Then draw a solid line <u>between</u> the two numbers.
 - Examples:
 - $\bullet \quad 0 < x < 2$



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- Compound inequalities ("not between" using an **or** statement)
 - A number is <u>not between</u> 2 other numbers if it is greater than the larger <u>or</u> less than the smaller.
 - Examples: 3 is not between -1 and 2 because 3 > 2.
 - You can express the "outside" relationship using a variable and two separate inequalities combined with "<u>or</u>":
 - Example: x is greater than 2 or x is less than -1 may be expressed as x > 2 or x < -1.
 - You can also express the "between" relationship using \leq and \geq to include the "end values."
 - Examples: x is outside 2 and 7, but includes 2 and 7, may be written as $x \ge 2$ or $x \le 7$.
- Graphing a "not between" inequality
 - You can use the number line to show the values that are "not between" two given numbers.
 - First, plot the given numbers. If the inequality is < or >, put an open circle at the number. If the inequality is ≤ or ≥, then put a filled-in circle at the number.
 - Then draw solid arrows to the left and right of the two numbers.
 - Examples:



- Absolute value inequalities
 - The absolute value of a number is the value of the number when made positive.
 - If the number is positive, then its absolute value has the same value. If the number is negative, then its absolute value is the negative of the number.
 - Examples: |3| = 3 and |-3| = 3. |0| = 0.
 - On the number line the absolute value of the difference of two numbers represents the distance between the two numbers.
 - Examples: the distance between 3 and 1 is |3-1| = 2. The distance between 3 and -1 is |3-(-1)| = |3+1| = 4
 - You can express an absolute value using a variable.
 - Example: the distance between an unknown point x and the point -1 is |x (-1)| = |x + 1|.
 - You can express the set of values a given distance from a given point using an absolute value inequality.
 - Example: the set of all points that are 3 units from the point 1 is given by |x 1| < 3.

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- Graphing an absolute value inequality (less than)
 - You can use an absolute value inequality to describe certain "between" relationships.
 - First, given two endpoints find the midpoint of the two numbers by adding them and dividing by two (the average of the two numbers).
 - Second, find the distance between the two endpoints and divide by two (average).
 - The form of the equation then becomes |x midpoint| < distance (or $\leq distance$).
 - If the inequality is < or >, put an open circle at the number. If the inequality is \le or \ge , then put a filled-in circle at the number.
 - Then draw a solid line between the two numbers.
 - Examples:
 - Endpoints -1 and $3 \rightarrow \text{midpoint} = (-1 + 3)/2 = 1$ and distance = |3 (-1)|/2 = 2
 - The absolute value form of the inequality is |x 1| < 2 (same as -1 < x < 3).



- Endpoints -1 and 2 \rightarrow midpoint = $(-1 + 2)/2 = \frac{1}{2}$ and distance = |2 (-1)| = 3
- The absolute value form of the inequality is $|x \frac{1}{2}| < 3$ (same as $-1 \le x \le 2$).



- Graphing an absolute value inequality (greater than)
 - You can use an absolute value inequality to describe certain "not between" relationships.
 - First, given two endpoints find the midpoint of the two numbers by adding them and dividing by two (the average of the two numbers).
 - Second, find the distance between the two endpoints and divide by two (average).
 - The form of the equation then becomes |x midpoint| > distance (or $\geq distance$).
 - If the inequality is >, put an open circle at the number. If the inequality is ≥, then put a filled-in circle at the number.
 - Then draw solid arrows outside the two endpoints.
 - Examples:
 - Endpoints -2 and 2 \rightarrow midpoint = (-2 + 2)/2 = 0 and distance = |2 (-2)|/2 = 2
 - The absolute value form of the inequality is $|\mathbf{x} \mathbf{0}| > 2$ (same as x > 2 or x < -2).



- Two-variable inequalities (linear equation)
 - The "edge" of the inequality area will be a line. If the equation includes < or >, the line will be <u>dashed</u>. If the equation includes ≤ or ≥ the line will be <u>solid</u>.
 - The inequality area will be on one side of the line or the other not both.
 - Steps:
 - 1. Replace the \langle , \rangle , \leq , or \geq with an = sign to find the equation of the "edge" line.
 - 2. Graph the "edge" line either dashed or solid, as described above.
 - 3. Pick a point (coordinate) on one side of the line. Substitute that coordinate into the original inequality.
 - If the inequality remains true, then shade all points on the <u>same</u> side of the line as the point you picked.
 - If the inequality becomes false, then shade all points on the <u>opposite</u> side of the line from the point you picked.
 - Example -y < 2x 3:
 - 1. Get the equation of the "edge" line: y = 2x 3.
 - 2. Graph the line the line will be <u>dashed</u> because the inequality is < (not \le).



3. Pick an easy point on one side of the line. I'll choose (0,0), because that's easy to plug in. That gives (0) < 2(0) - 3 or 0 < -3. That is <u>not</u> a true statement, so I'll shade all of the region on the <u>other</u> side of the line:



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